

Train Tracks to 20

Before Playing:

- 1. Run off the game board Train Tracks.
- 2. Gather 20 objects that can be used as game markers (something small will have to be used for this game).

<u>Games</u>

- 1. Put game markers on each space starting with 1 and count up to 20.
- 2. Take off the game markers and count backwards from 20.
- 3. Take turns placing a game marker on a number and each person has to tell what number you put the game marker on.
- 4. Put a game marker on any number and count up from that number to 20.
- 5. Name two numbers and the other person has to count up from ____ to ____.
- 6. Name two numbers and the person has to count backwards from ____ to ____.
- 7. Put two counters on two numbers and the other person has to tell how many tracks they would have to jump to get to the other track. (Example: I put my markers on 6 and 16; it would take ten tracks to get there. I put my markers on 5 and 18; it would take 13 tracks to get there.)
- 8. Put two counters on two numbers and the other person has to tell how many tracks to get from the largest track to the smallest track. (Example: I put my markers on 16 and 10; it took 6 tracks.)

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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20

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